



Mario Alessiani was born in 1989, and after specialising in science in secondary school he decided to study industrial product design.

Originally from the town of Teramo in the Abruzzo region, he moved to Rome to study at the European Institute of Design (IED), where he had the opportunity to come into contact for the first time with leading companies in the industry, such as Lago, Ceramica Flaminia, Vist and Bonduelle.

He began working for Gulio Patrizi while still a student, before moving to London where he worked for Jake Phipps (Innertmost, Riva1920, Thonet) who gave him the chance to learn about the more hand-crafted, poetic side of design.

He subsequently returned to Italy where he opened his studio and began working with various national and international companies. His motto is "making things functionally beautiful", always searching for the best way to make a material, a technology or an interaction show its best shape.





Mario Alessiani Studio believes in material and process, we always try to **use design as a tool to emphasize material charateristics, interaction or technology through shapes**.

We want people to smile when they see on of our object, not because it is funny, but because they can have a feeling with it, also if they do not know why.



Spidy is a metal chair with wooden seat made from 3d laser cutting of squared tubes.

This chair has been **shaped as a consequence of its manufacturing process**.

We decided to design a chair made with metal tubes though an industrial process but with a feeling that reminds of the bistrot chairs.

The laser cutting on the tube makes possible to create a lot of slots that makes it easy to fold and then soldered.

Spidy has a lot of bendings as a speaker for this technology, a shape that is very complicated to do with traditional toolings.





































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