

The project is located in Mérida at the Yucatán peninsula, in the suburb of colonia García Gineres, one of the more emblematic areas of this Mexican city known by its wide streets and big trees, the site is 97 feet x 134 feet with 9,526 sq.ft, of construction facing south.

The architecture is generated on a general layout divided in two floor plans united and integrated by a vestibule, The entrance is thought to become not just a foyer but a vestibule for distribution of every space in the dwelling, it will connect to the public zone passing through the dining area to the kitchen, cellar, bar and home theater as well as the private areas, guest rooms, studio and laundry. With a double height ceiling and marble flooring you walk through the cellar glass ceiling beneath you on your way inside the house, everything contained in a white envelope. Planned as a focal point at the end of the entrance view is located an spiral sculptural stair that leads you to the bedrooms and is protected from walking directly by a water body that happened to be the pool.

Based on an idea of a open plan the design tries to take advantage in every room of their views and the use of natural light and ventilation that comes from a central garden with a huge "ceiba" (the sacred tree for the Mayas) that generate an important shade during the day.

The interior design's color scheme is basically made of whites, blues and grays. The use of natural stone from the region along with a local wood (tzalam) were used to generate textures throughout the entire residence. We choose marble slates as flooring for the first floor plan and large format porcelain tiles for the second floor plan.

Lighting is generally used as art work either if it is an stylish luminaire or interacting with the elements as an accent light, but always they're both integrated by an indirect lighting fixture.